

Extremely Usage-based Approach to Syntax

with “Pattern Lattice” Model of Linguistic Knowledge
and Performance

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Uncomfortable Questions

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- Why is the distribution data **so sparse**?
- Why does **example-based machine translation** work?
- Why does **statistics matter** after all?

Burning Question

- These questions seem to boil down to a single question:
 - How does human linguistic memory work?
- The present work addresses a specific question (after Port 2007):
 - What if human has **all instances** of linguistic expressions **stored in vast (implicit) memory** (and virtually no expressions are generated in recognition process)?
- Caveat:
 - This work addresses only questions about comprehension, and will not discuss production.

Strategy

- I know this idea is **crazy**, and completely against the traditional wisdom of (theoretical) linguistics after Chomskian revolution.
- Yet **I take an extreme position** in my theorizing
 - with concerns of:
 - making it easier to draw nontrivial conclusions, and
 - making predictions easier to falsify.
 - and from awareness that **human memories are (still) far from well understood.**

Remark on Human Memory

- I assume the distinguish between two components/subsystems of human memory, i.e.:
 - **storage** of records and
 - **remembering/recall/retrieval** of stored records.
- There is a striking asymmetry between the two:
 - **Severe limitations on (explicit) remembering,**
 - especially constraints on working memories (Miller's (1956) magical number 7 ± 2)
 - Virtually **no limits on storage**: this is a suggestion from recent findings in hyperthymestic syndrome (Parker et al. 2006)

Outline

- Superposition of patterns can implement composition.
 - **Pattern Lattice** (PL) of a set of expressions defines a **hierarchy of superlexical patterns** used in superposition
- **Simulated Parallel Error-Correction** (SPEC) under pattern lattice provides a better account of “construction” effects (Goldberg 1995, 2006).
- Pattern lattice model (PLM) allows us to conceive of grammar of language as a **management system** rather than as a **generative system**.
- Conclusions

Why not Superposition?

Why Substitution?

- In virtually all linguistic theories, **composition is implemented by substitution.**
- Yet **there is no conceptual necessity for this**: superposition can **do it**, too.
- and it does so with several desirable features.
 - Remark: Conception of composition as substitution **has a long, strong tradition** (e.g. proof theory crucially relies on it (cf. production system (Post 1943)), but **this is a different matter.**

SUBSTITUTION

A

B

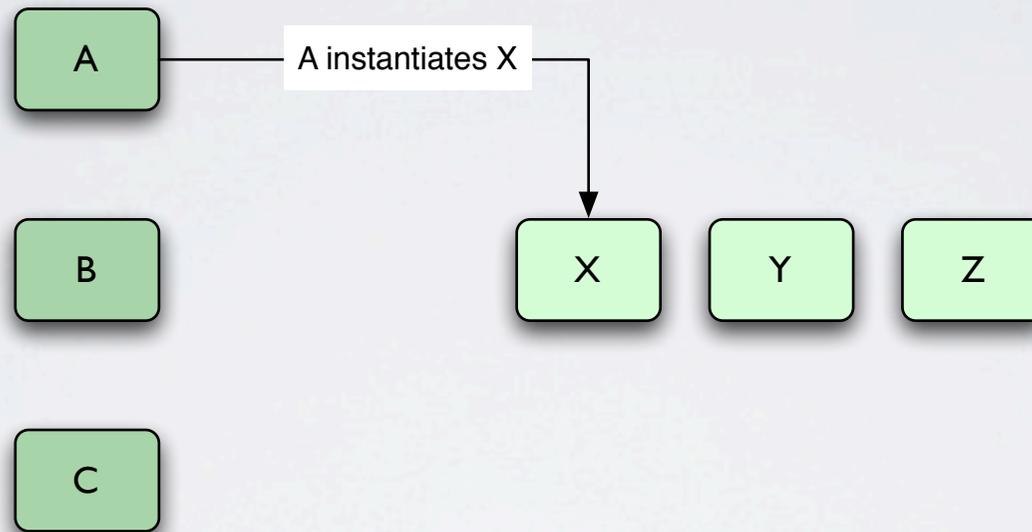
C

X

Y

Z

SUBSTITUTION



SUBSTITUTION

B

A

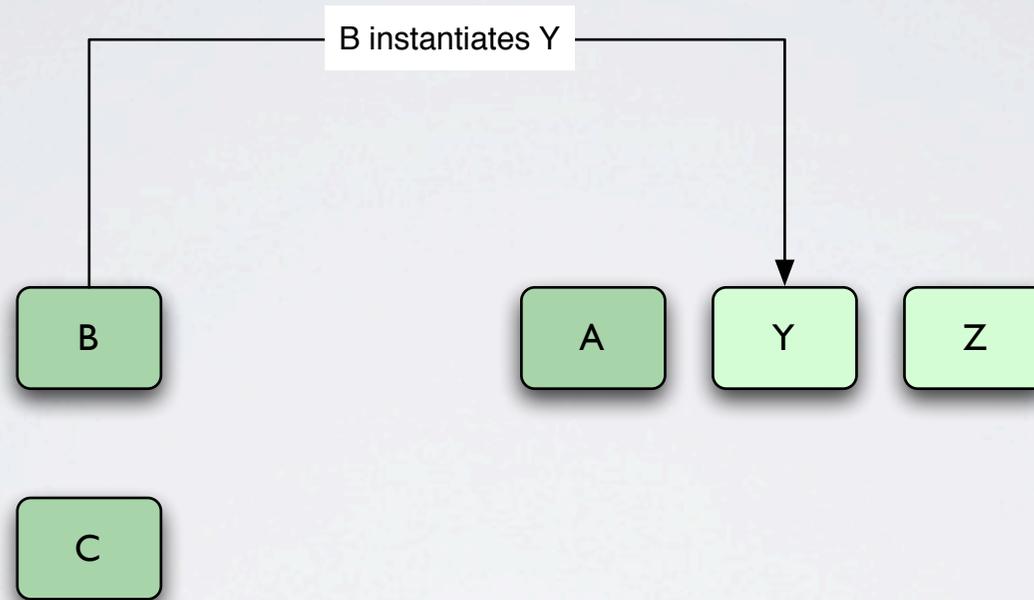
Y

Z

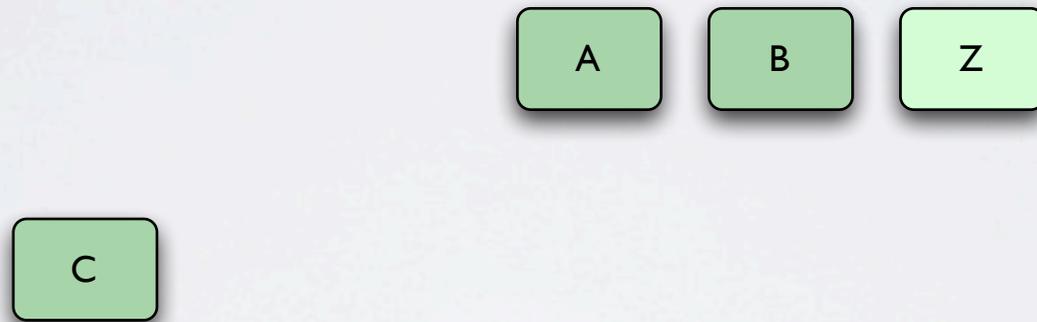
C

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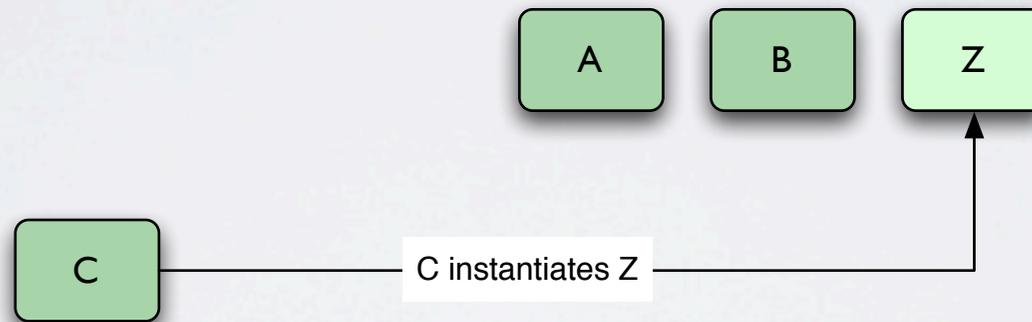
SUBSTITUTION



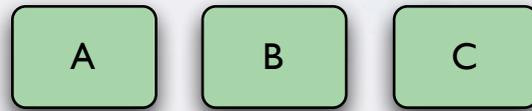
SUBSTITUTION



SUBSTITUTION



SUBSTITUTION (Result)



Desirable Properties

- Representation of items (to be inserted) can be **context-free** and therefore **redundancy-free**.
- Host structures can be defined **freely but systematically** if they are defined by something called “grammar.”
 - This can answer the problem of human creativity.
- In essence, substitutional model **guarantees economy and generalization**
 - but only in terms of description load, and if computational time is counted as a resource, the conclusion should be different.

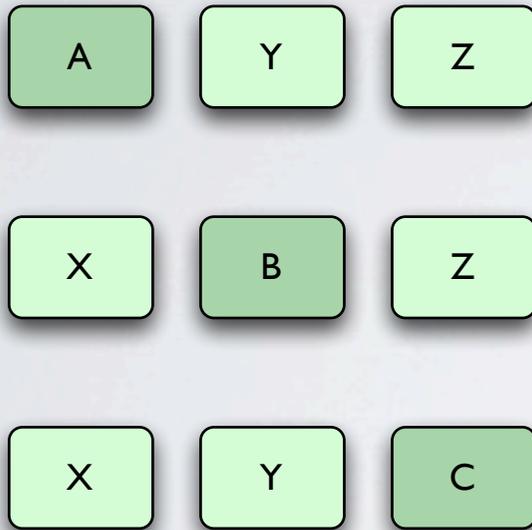
Superposition

- C is superposition of $A = a_1 \cdot a_2 \cdot \dots \cdot a_m$ and $B = b_1 \cdot b_2 \cdot \dots \cdot b_n$ iff:
 - I. A and B have the same number of segments ($m = n$: equi-cardinality)
 - II. either $a_i = b_i$ or **instance-of(a_i, b_i)** or **instance-of(b_i, a_i)** holds for every i .
 - If II holds, it is **superposition without specification overrides**.
 - If II is violated, it is **superposition with specification overrides**.
- Note: a is an instance of b iff a is an underspecification of b .
- It is trivial to implement superposition using feature structure.

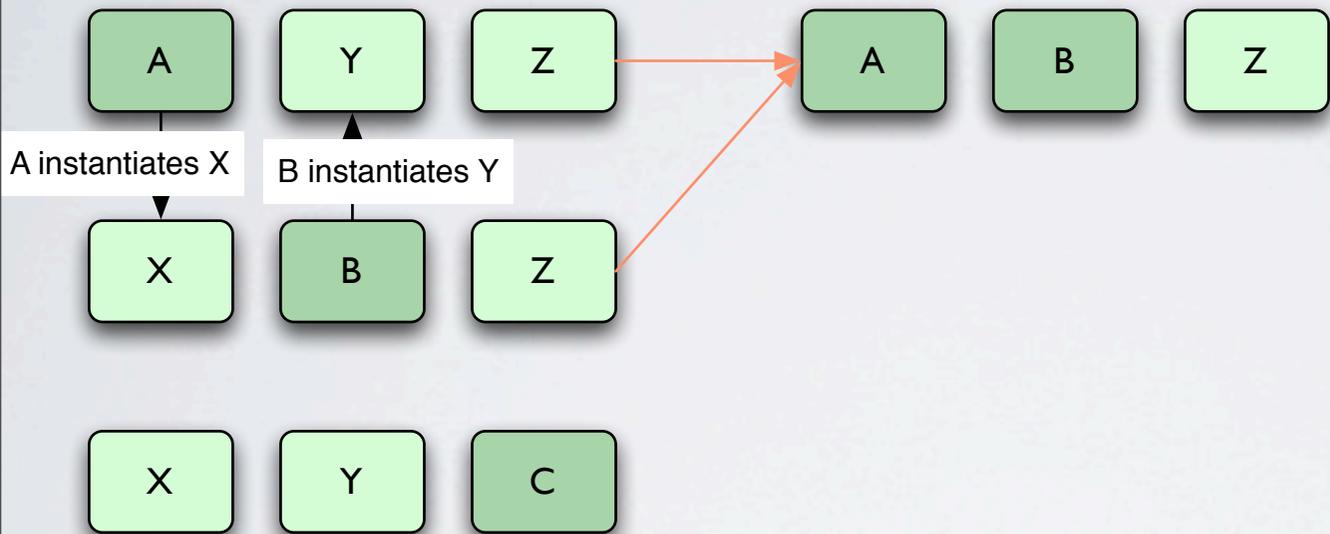
Relevant Terminology

- Superposition without overrides is (a special case of) **unification**.
- Superposition with overrides is (a special case of) **blending** in the sense of Fauconnier & Turner (1996, *et seq.*)
 - The latter case can **deal with inconsistencies** (e.g., conflicts in feature specification) between source structures, which is not allowed in the former.

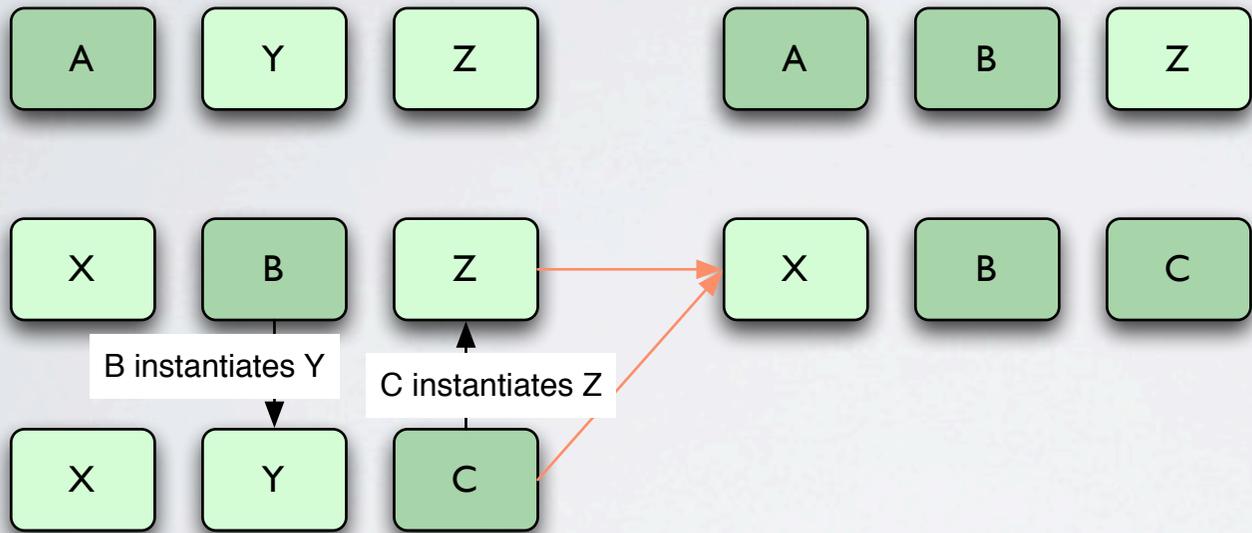
SUPERPOSITION



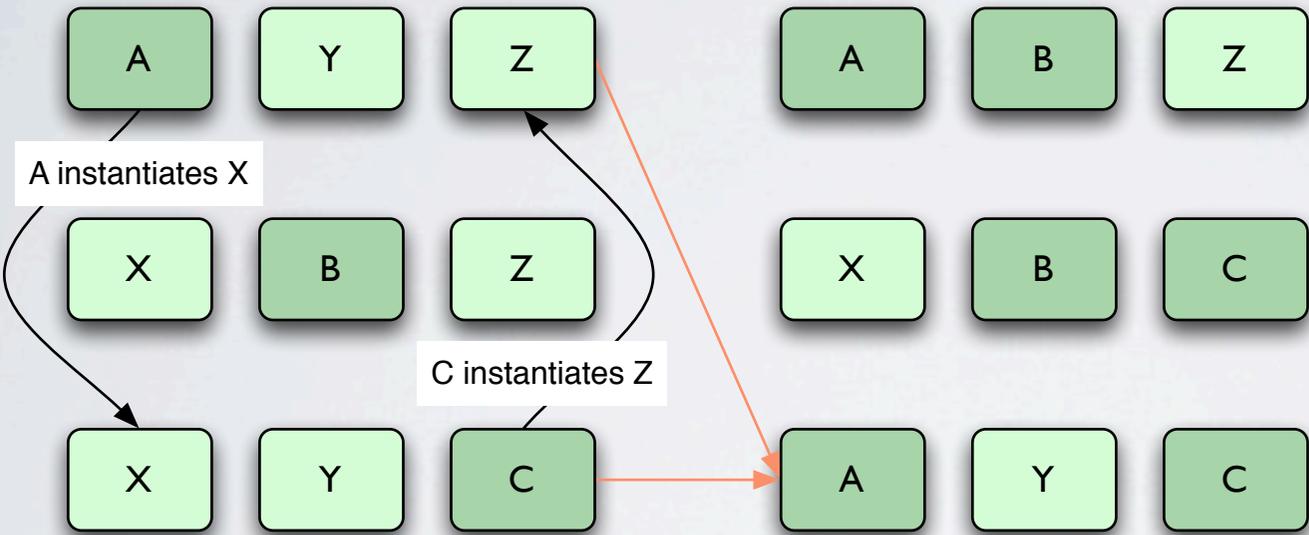
SUPERPOSITION



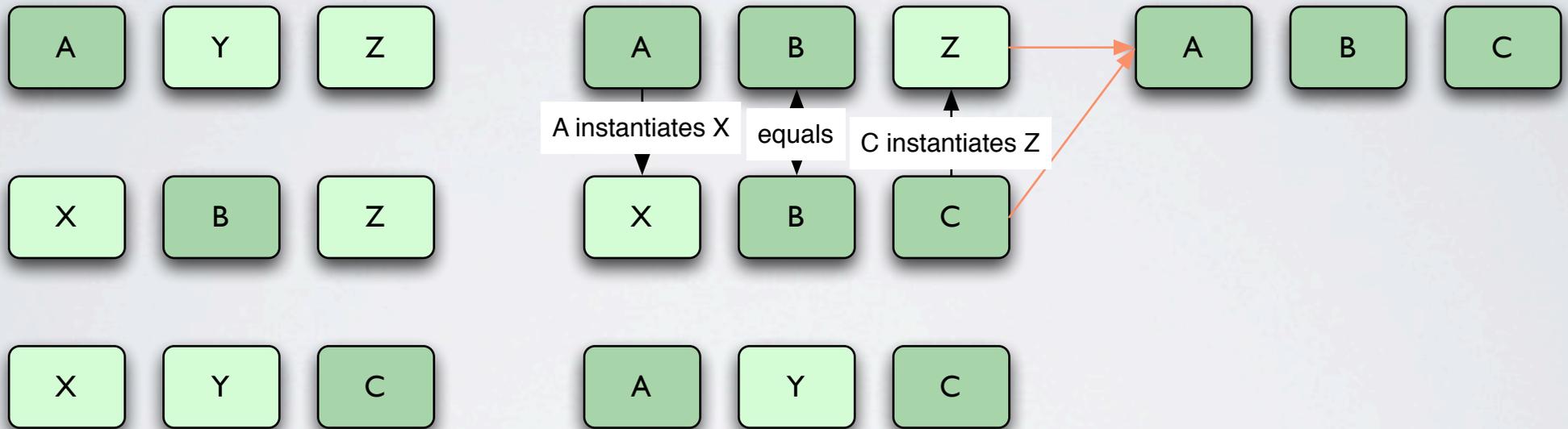
SUPERPOSITION



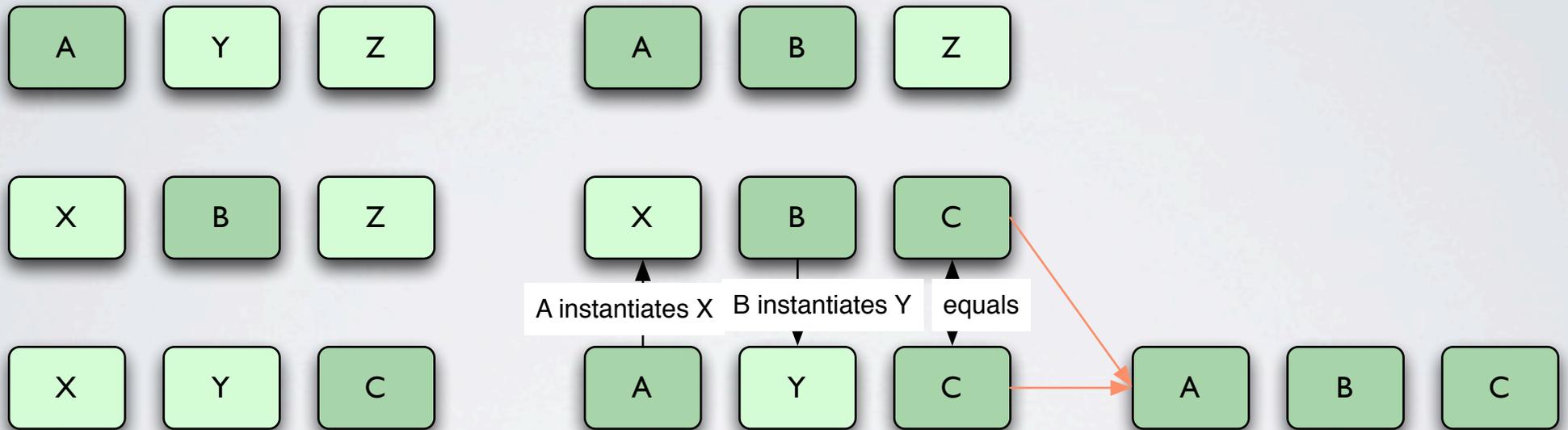
SUPERPOSITION



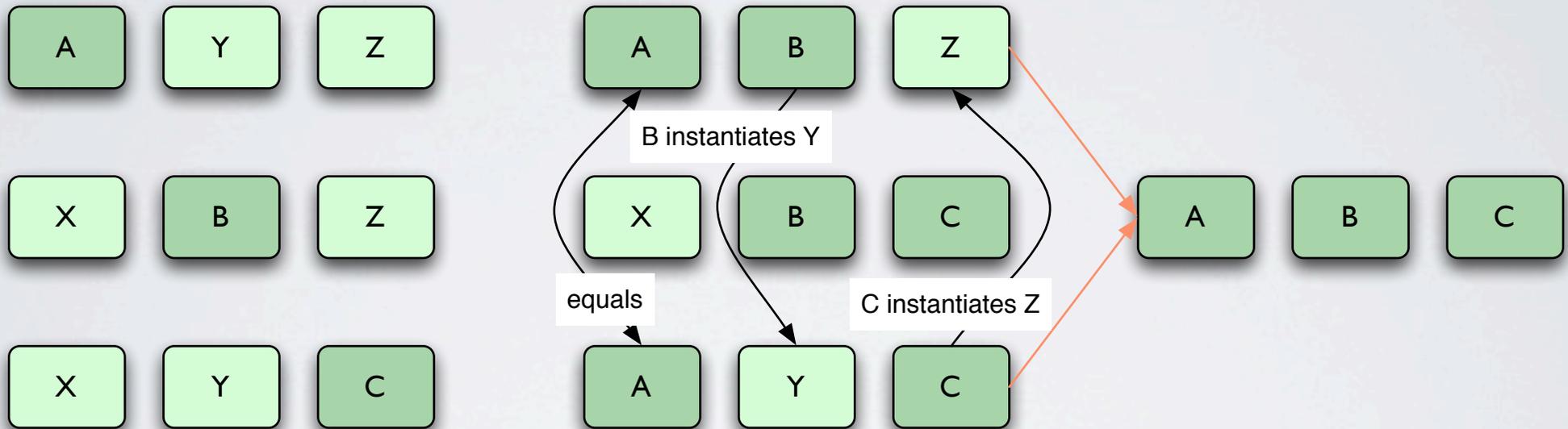
SUPERPOSITION (Result 1)



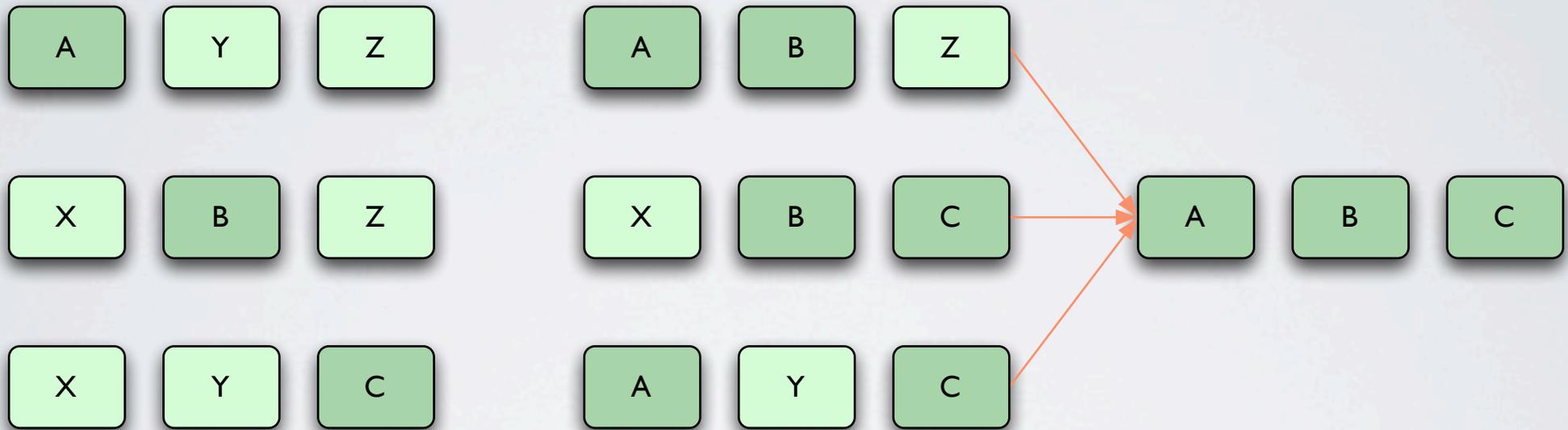
SUPERPOSITION (Result 2)



SUPERPOSITION (Result 3)



SUPERPOSITION (Results)



Note:

- Results 1, 2 and 3 are not mutually exclusive, and there is no reason to choose one of them.
- In other words, uniqueness of sources is not guaranteed in superposition.

Role of Redundancies

- No superposition is possible if there are no redundancies in item representations.
- Implications:
 - Phrase structure analysis under the **principle of proper analysis** is a roundabout to superposition.
 - Theoretically, superposition over a set of phrase structures is possible (e.g., Sadock's *Autolexical Syntax* (1991)), but it usually gets more complicated than superposition of (flat) patterns.

Desirable Properties

- Superposition **does not require proper analysis**,
 - and **phrase structure analysis**, either.
- Yet superposition
 - allows **composition without host structures**,
 - allows **composition under overlaps** over elements with redundancies,
 - and solves “bracketing paradox” (Spencer 1988) automatically

Examples of Overlap 1/2

- In morphology: **generative grammarian** (bracketing paradox Spencer 1988)
 - superposition of [u_1 generative] [u_2 grammar] and [u_2 grammar] [u_3 -ian]
- In syntax: **an easy book to read** (discontinuous constituent in McCawley 1988)
 - superposition of [u_1 an] [u_2 easy] [u_3 book] and [u_2 easy] [u_3 ...] [u_4 to] [u_5 read] with overlaps at u_2 and u_3 .
- Remark:
 - overlap is involved in most cases in which syntactic movement is necessary.

Examples of Overlap 2/2

- 浮世絵師 (mundanity painter at Edo era) is superposition of $[u_1 \text{ 浮世 }][u_2 \text{ 絵 }]$ (mundanity pictures at Edo era) and $[u_2 \text{ 絵 }][u_3 \text{ 師 }]$ with overlap at u_2
- 投影像 (projective image) is superposition of $[u_1 \text{ 投 }][u_2 \text{ 影 }]$ (projection) and $[u_2 \text{ 影 }][u_3 \text{ 像 }]$ (image of shadow) with overlap at u_2 .
- Remark:
 - overlapping seems to be more frequent in head-final languages.

Comparison

	Substitution	Superposition
item encoding and generativity	context-free	context-sensitive
memory load	minimum	maximum
size of lexicon	minimum	maximum
overlaps	can't handle	can handle
relation of semantics to syntax	extrinsic	intrinsic

Summary of Part I

- Superposition can implement composition properly.
 - Simply, composition **need not** be implemented by substitution.
 - Superpositional model of composition **can be computational** if superposition is properly defined as a formal operation.
- Superposition is desirable if we target overlapping phenomena.
 - Overlapping is far from well understood but is ubiquitous, and is likely to **have been overlooked due to linguist's (naïve) belief in proper analysis.**

Where do Patterns Come from?

Pattern Lattice Model in a nutshell

New Burning Question

- You may ask:
 - Alright, I understood that patterns have desirable properties, but **where do patterns come from** after all?
 - **Aren't they generated by grammar or something like that?**
- My answers:
 - Structure called “pattern lattice” (PL) over a set of expressions works as a generator of patterns.
 - This makes the challenge by the second question unsuccessful.

Definition of Pattern Lattice (PL)

- A pattern lattice is a complete lattice over a sequence of units with a fixed number n (i.e., patterns of length n) under the instance-of relation.
- An expression (including pattern) $E = e_1 \cdot e_2 \cdots e_m$ (e_i denotes the i th segment of E) is an instance of pattern $P = p_1 \cdot p_2 \cdots p_n$ (p_i denotes the i th segment of P) if and only if:
 - A. E and P have the same number of segments (i.e., $m=n$).
 - B. either $e_i = p_i$ or **instance-of**(e_i, p_i) holds for every i .

Example 1

- Take (1) for example:

(1) **Ann sent Bill a letter.**

•

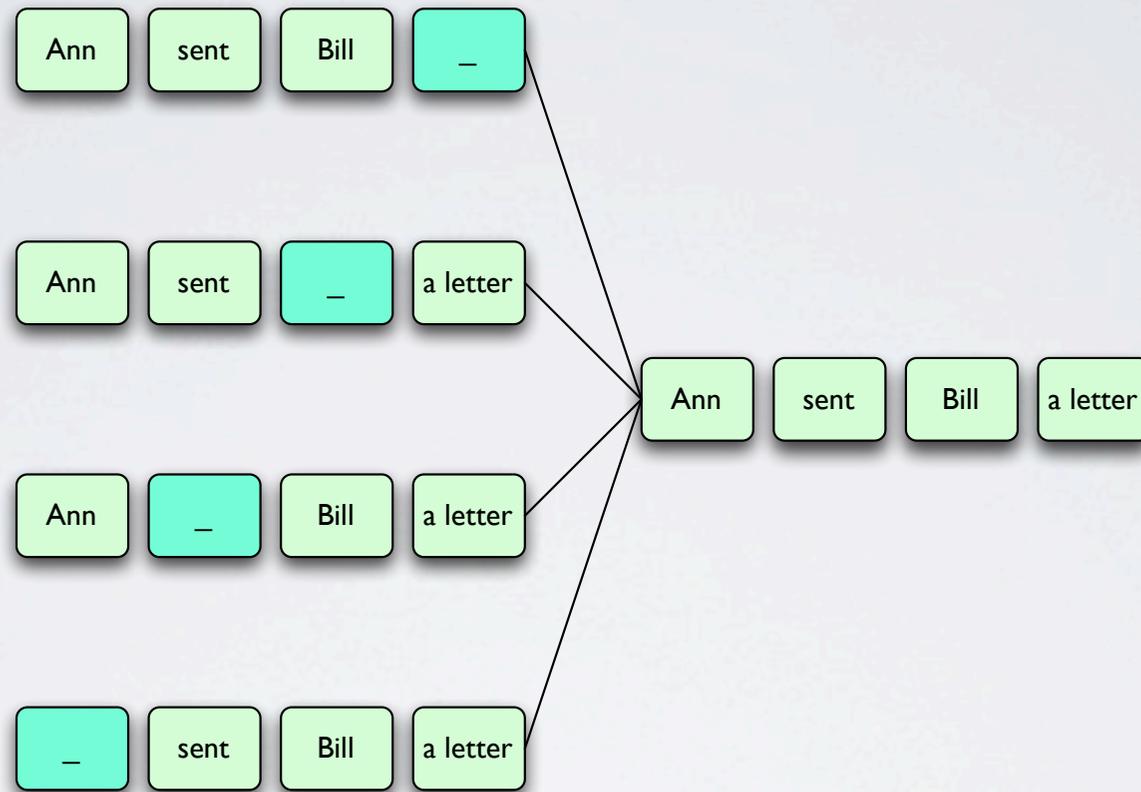
Example I

- Suppose (I) has 4 segments.
 - [**Ann, sent, Bill, a letter**]
- Remark:
 - I just assume that this segmentation with four segments is (nearly) optimal.
 - Its optimality is not justified intrinsically in the PLM. It needs to be justified extrinsically either by relying on unsupervised classification/learning methods or more radically stochastic methods like Monte Carlo simulation.

At the Bottom

Ann sent Bill a letter

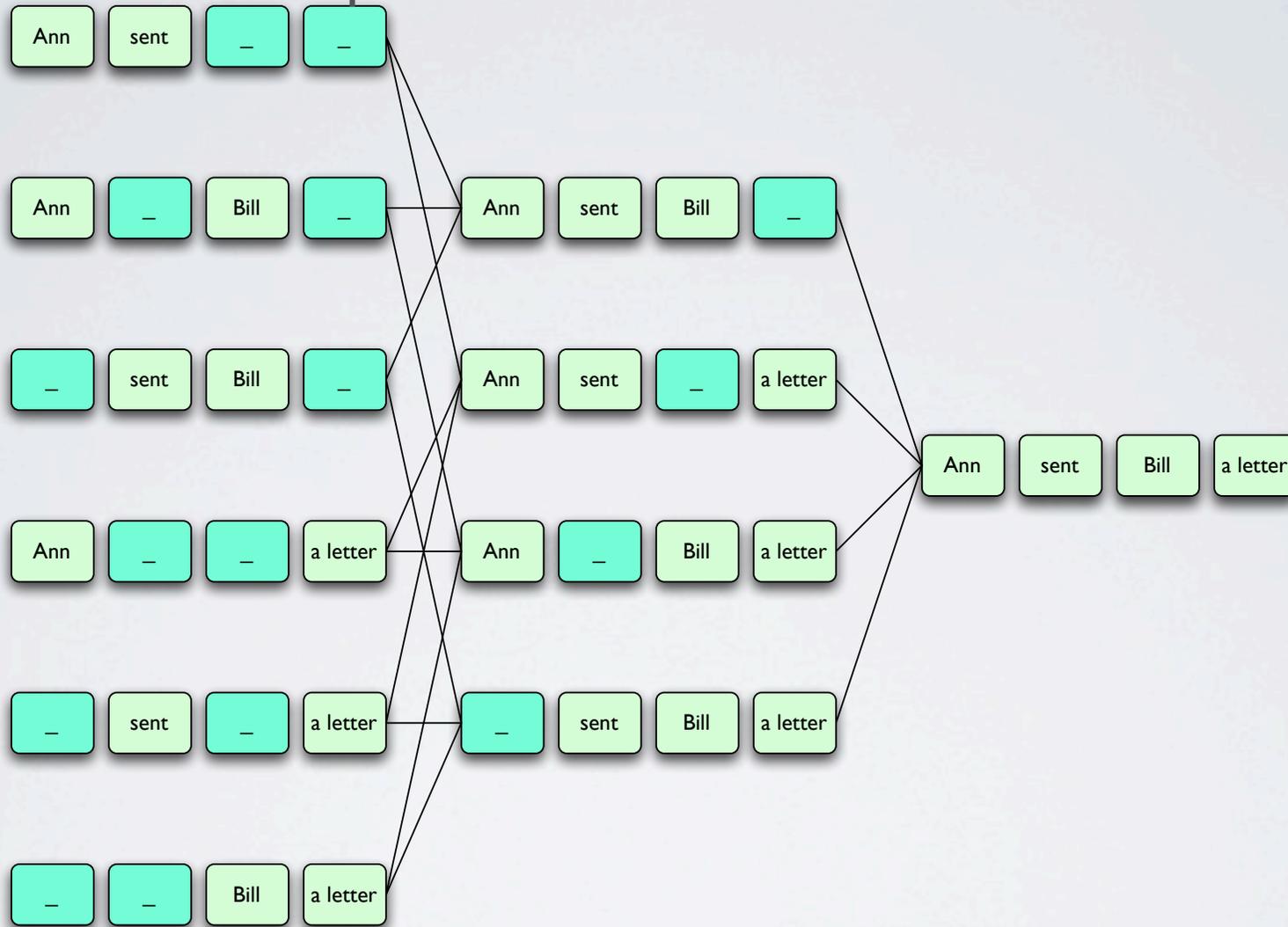
Decomposition into Patterns



- Decomposition introduces variables denoted by “_”. In general, expression E of size n has m **immediate components** when it has m constants in it ($m \leq n$).

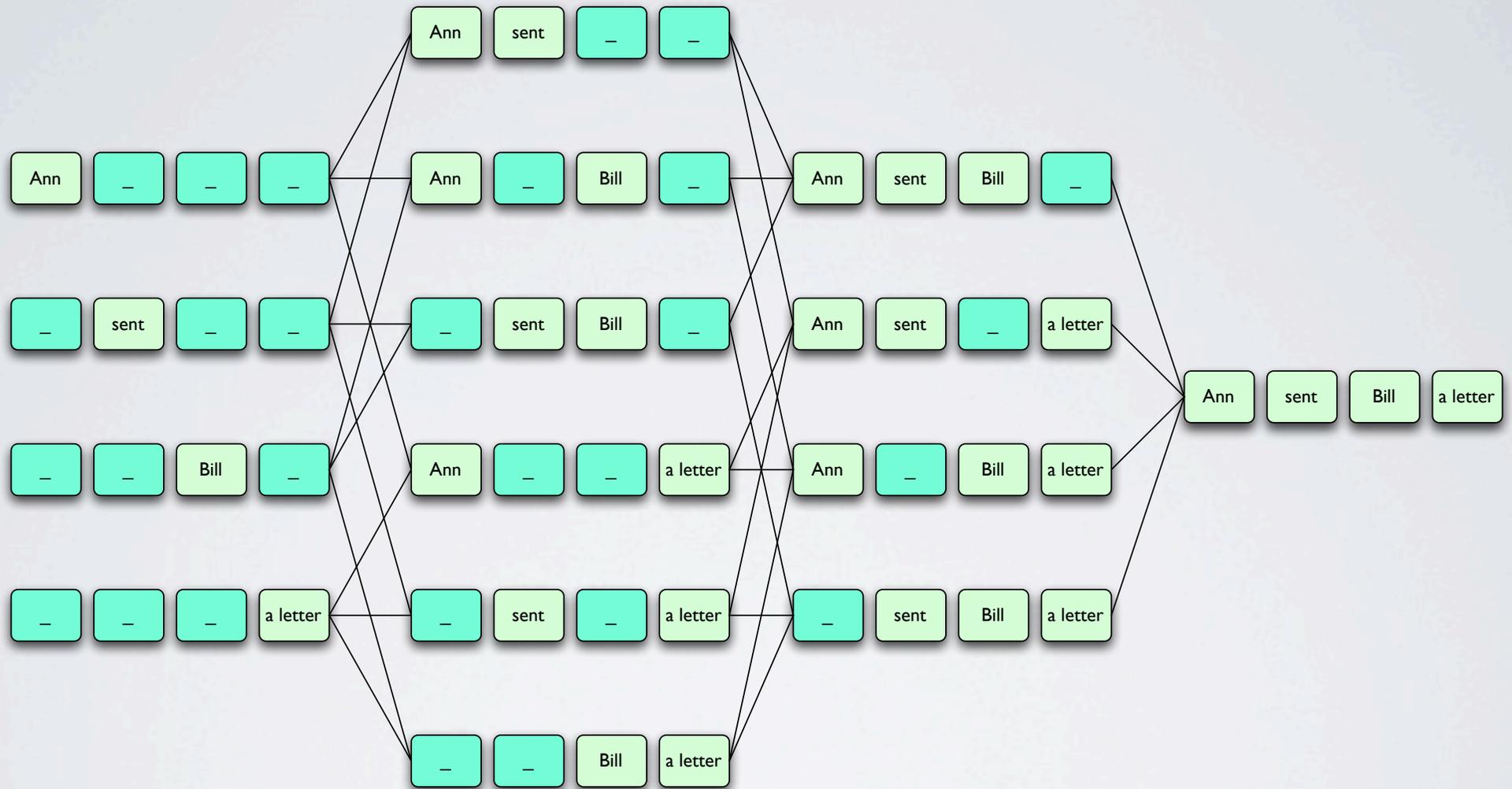
- $[Ann, sent, Bill, _]$, $[Ann, sent, _, a\ letter]$, $[Ann, _ Bill, a\ letter]$, and $[_, sent, Bill, a\ letter]$ are immediate components of $[Ann, sent, Bill, a\ letter] = (1)$.

Decomposition into Patterns



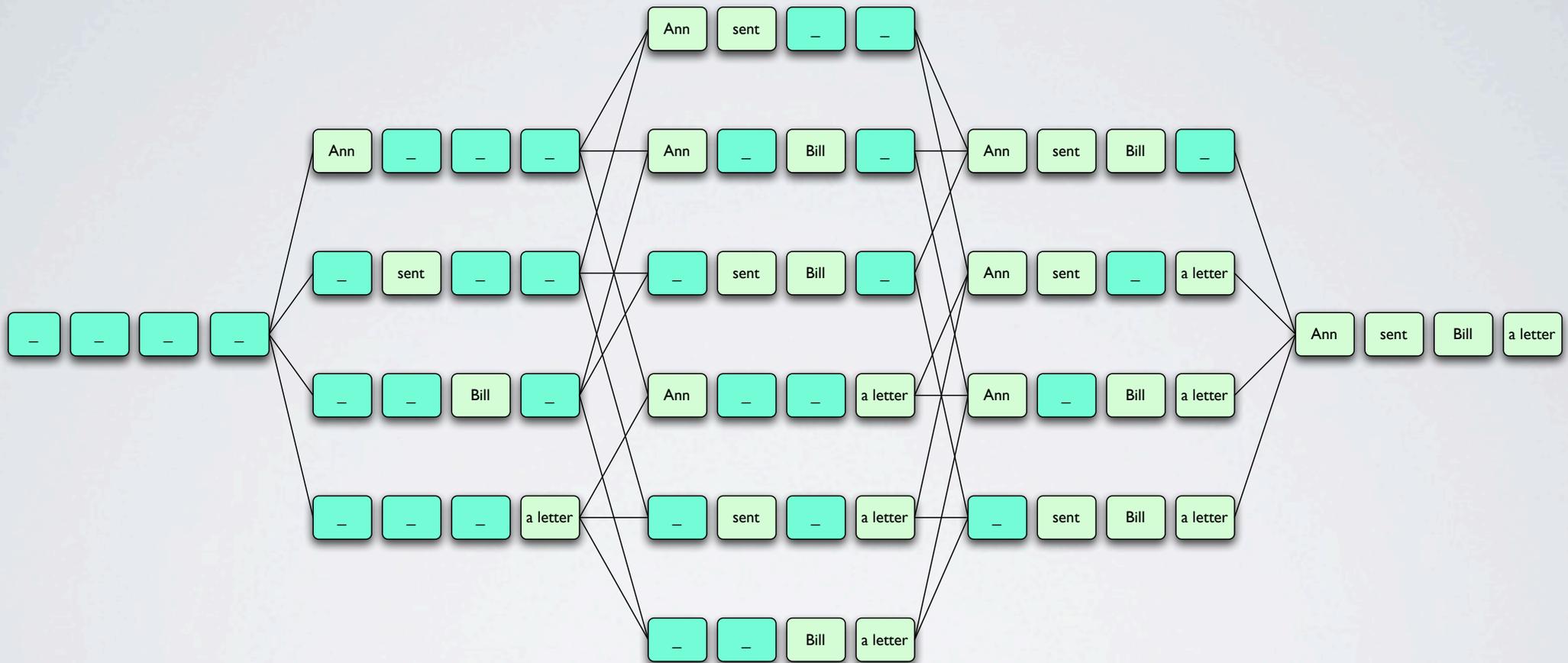
[Ann, sent, _, _], [Ann, _, Bill, _], and [_, sent, Bill, _] are **immediate components** of [Ann, sent, Bill, _], and so on.

Decomposition into Patterns



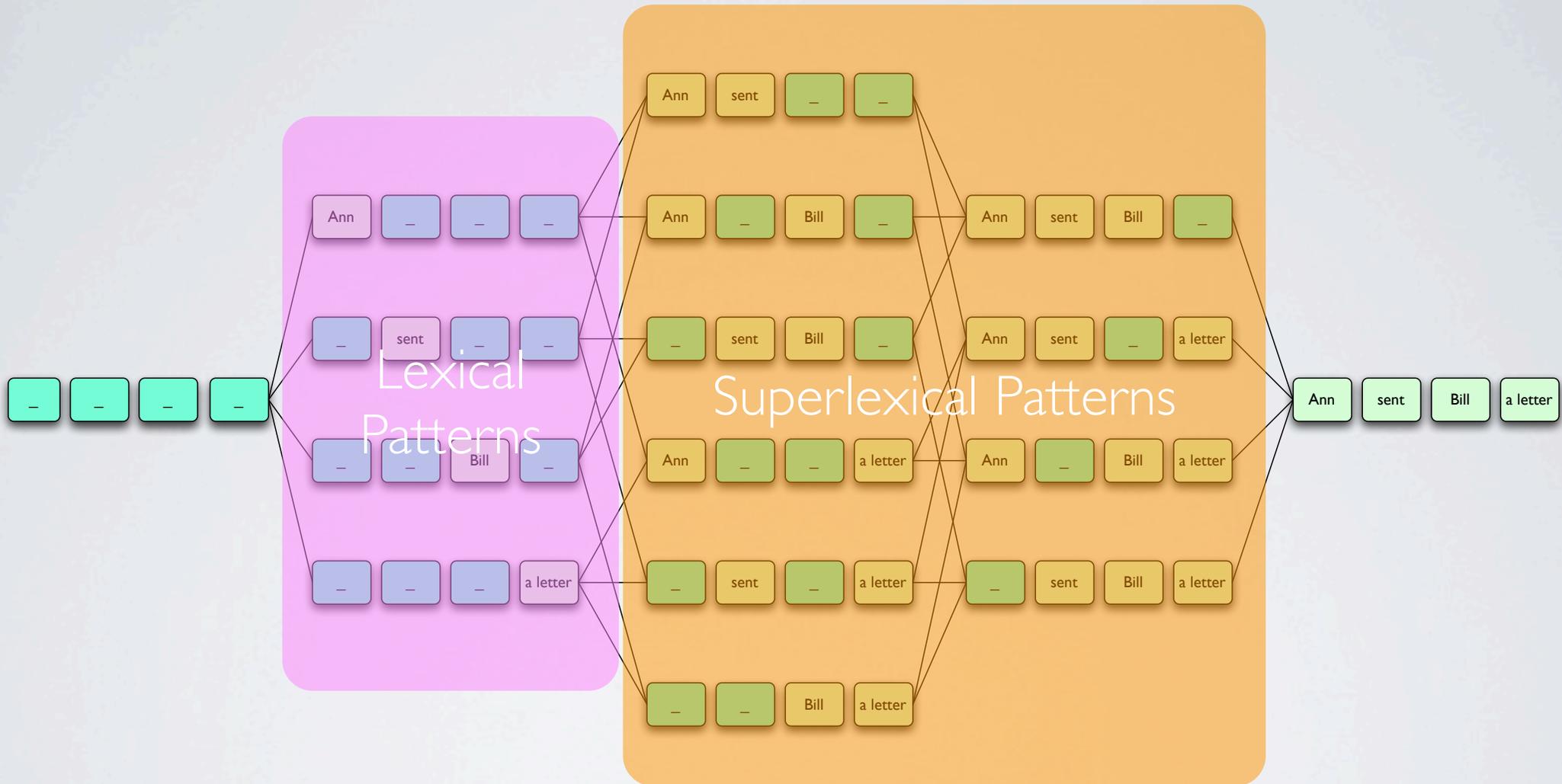
[Ann, _, _, _] and [_, sent, _, _] are **immediate components** of [Ann, sent, _, _], and so on.

Pattern Lattice Built for (I)



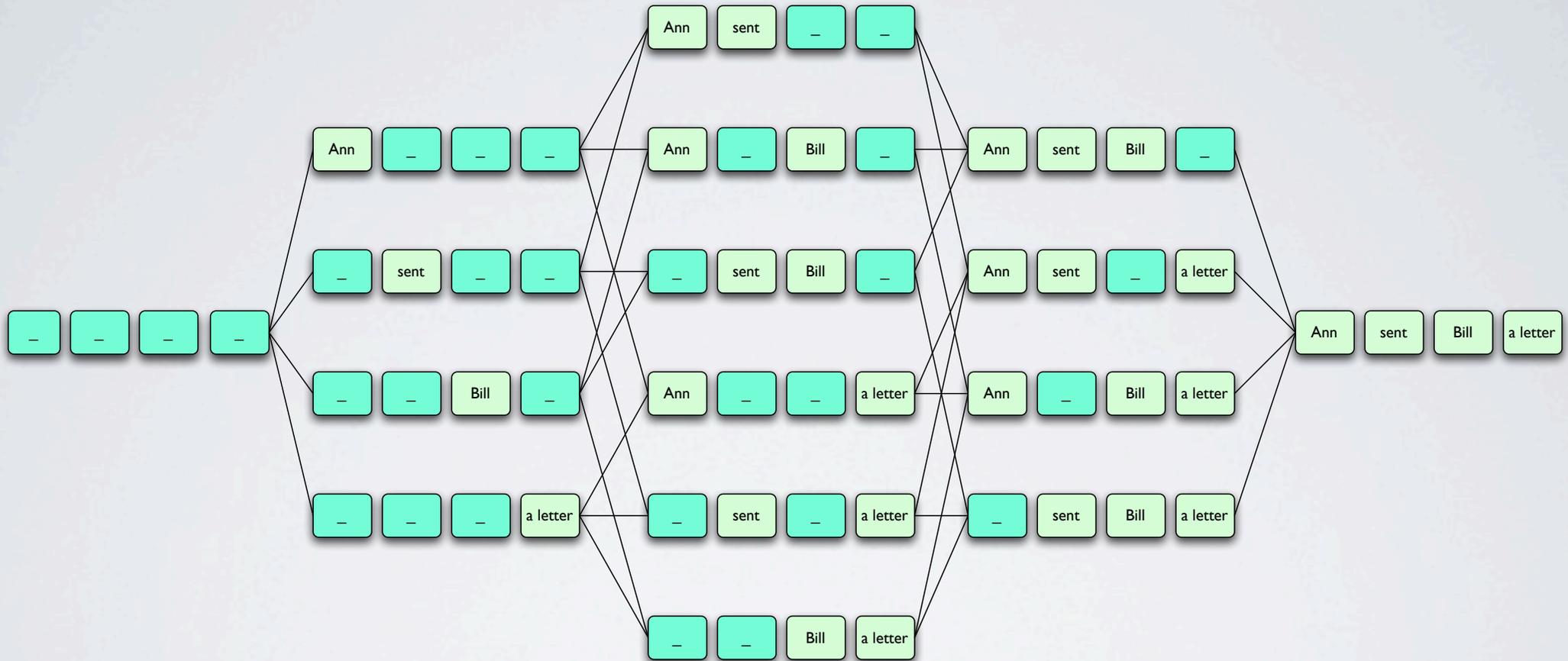
[_, _, _, _] is **the only immediate component** of [Ann, _, _, _], [_, sent, _, _], [_, _, Bill, _], and [_, _, _, a letter].

Pattern Lattice Built for (I)



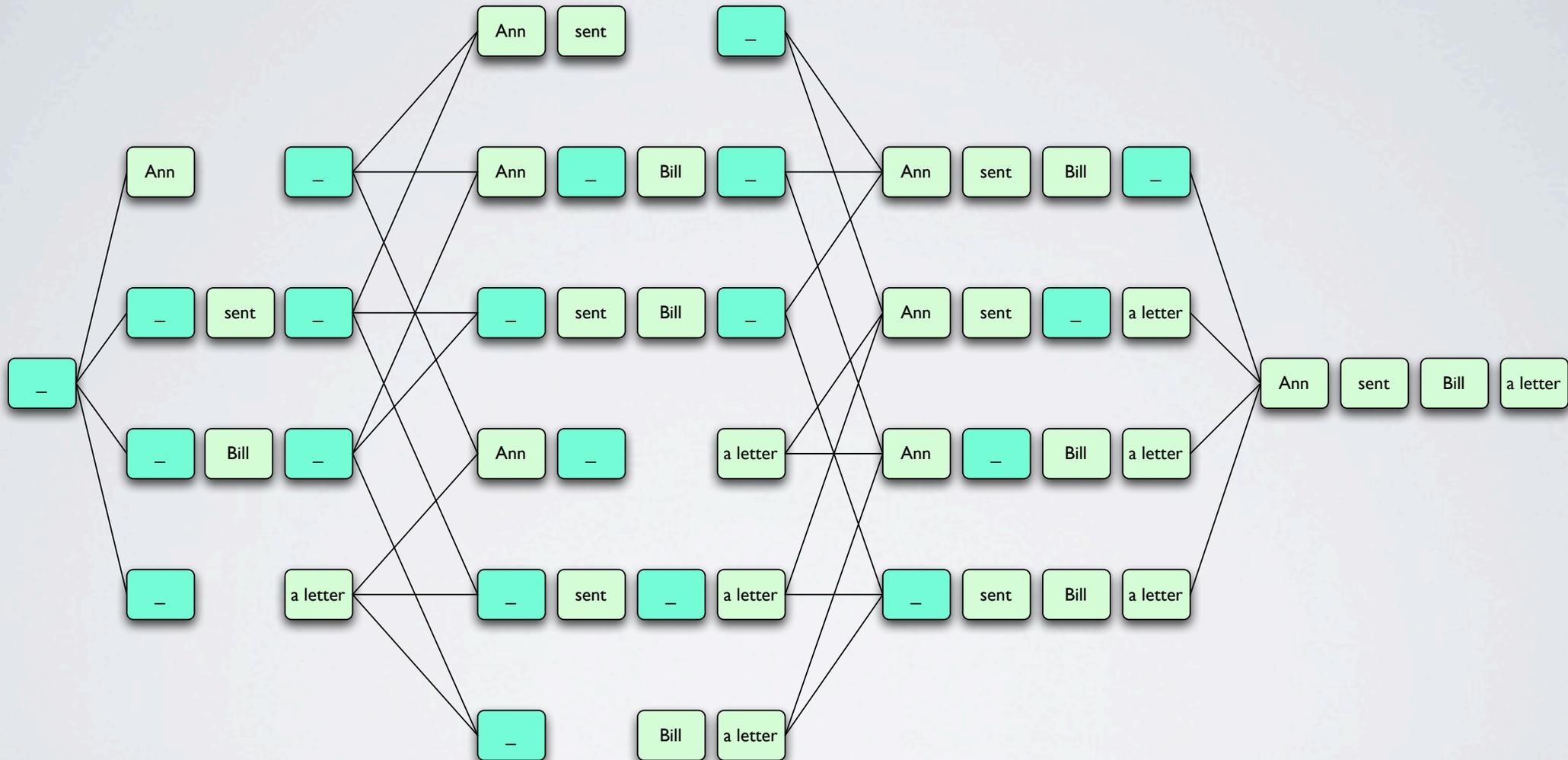
[_, _, _, _] is **the only immediate component** of [Ann, _, _, _], [_, sent, _, _], [_, _, Bill, _], and [_, _, _, a letter].

Constituency



Equivalents of constituents **are implicitly specified**: they are simply patterns that contain only continuous constants.

In Simplified form



variable sequences are simplified.

Semantics under a Patter Lattice

with “Simulated Parallel Error Correction” Model of Meaning Construction

Yet Another Burning Question

- You may further ask
 - Alright, but **how does semantics works under Pattern Lattice Model?**
 - More specifically, what guarantees the compositional nature of semantic interpretation?
- My answers:
 - We have an algorithm called **Simulated Parallel Error Correction** (SPEC) that gives the “right” interpretation of a given input.
 - SPEC is an extremely exemplar-based algorithm that can handle both the compositional and noncompositional aspects of interpretation.

SPEC in a Nutshell

- SPEC (see my paper for details) is a mechanism for semantic interpretation of a given expression E that **works in the same way as example-based machine translation works** (EBMT: 佐藤 1997; Sato & Nagao 1993).
- Basic correspondences:
 - Input expressions in SPEC correspond to expressions of source language in EBMT.
 - Superlexical (usually, sentential) semantics in SPEC correspond to expressions of target language (i.e., translations) in EBMT.
- In a sense, EBMT is a version of SPEC in that it equates semantic representations with expressions observed at surface.

Example 2

- Suppose we have other two examples (2) and (3) with 4 segments:

(1) [**Ann**, sent, **Bill**, a letter]

(2) [**Ann**, faxed, **Bill**, a letter]

(3) [**Carol**, sent, **Bill**, a letter]

Example 2

- Suppose we have other two examples (2) and (3) with 4 segments:

(1) [Ann, sent, Bill, a letter]

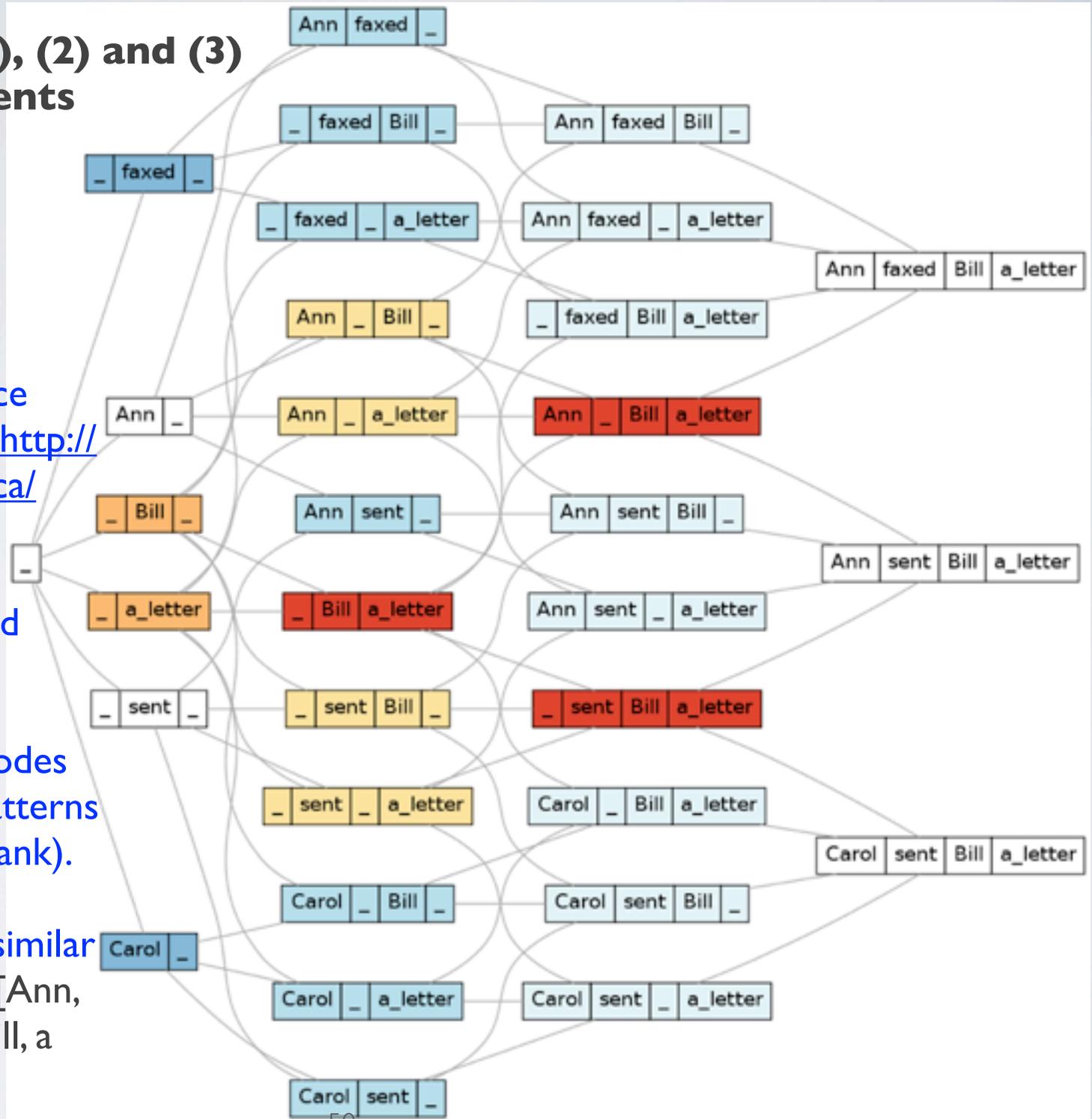
(2) [Ann, faxed, Bill, a letter]

(3) [Carol, sent, Bill, a letter]

- Note:

- Goldberg (1995) treated (2) as an example of Ditransitive Construction.

Pattern lattice for (1), (2) and (3) with 4 segments



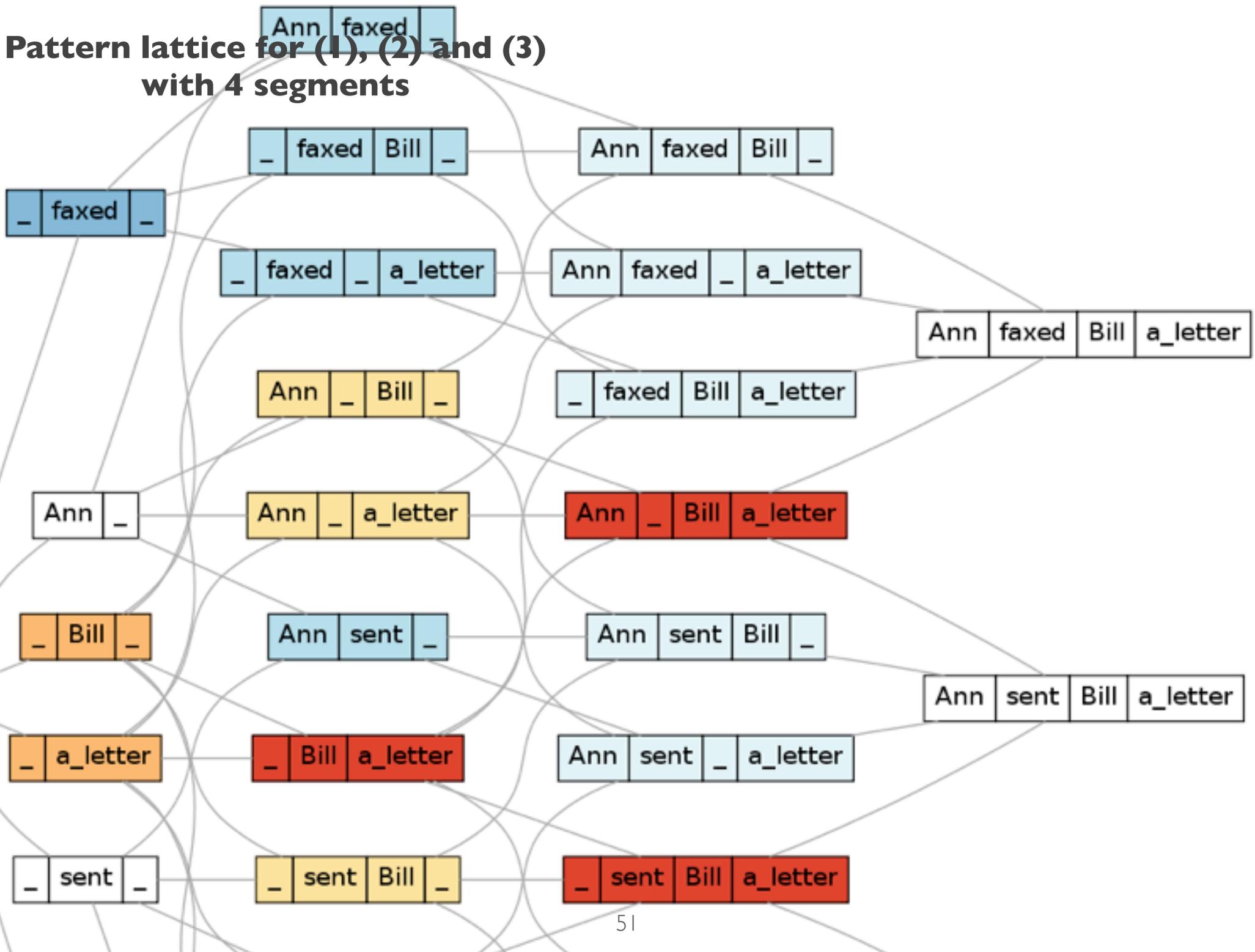
- Built using Pattern Lattice Builder (PLB) available at <http://www.kotonoba.net/rubyfca/pattern>

- Represented in simplified form.

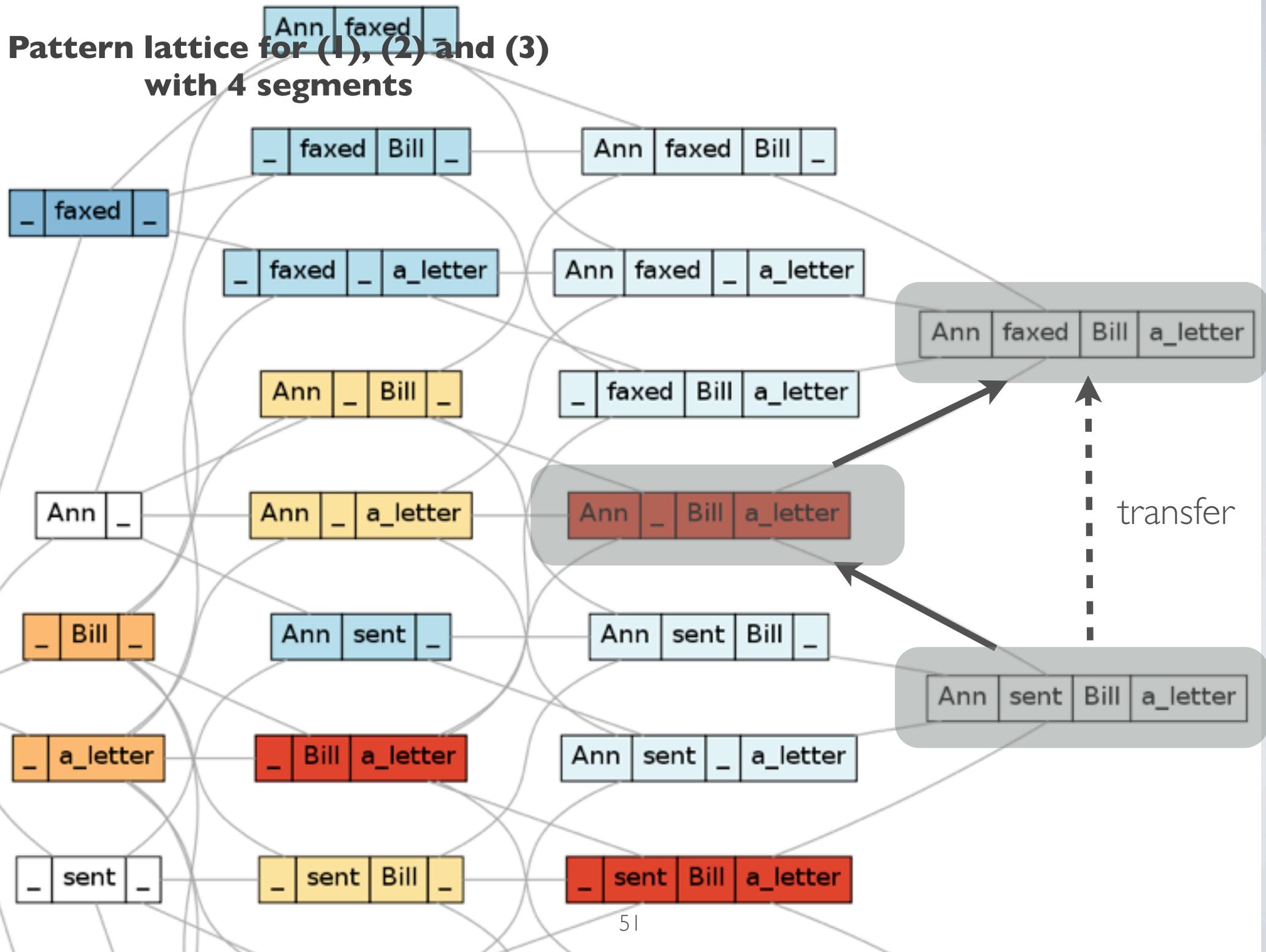
- Color temperature encodes relative productivity of patterns (in terms of z-score for rank).

- (1) is one of (2)'s most similar instances due to pattern [Ann, _, Bill, a letter] or [_ , _, Bill, a letter].

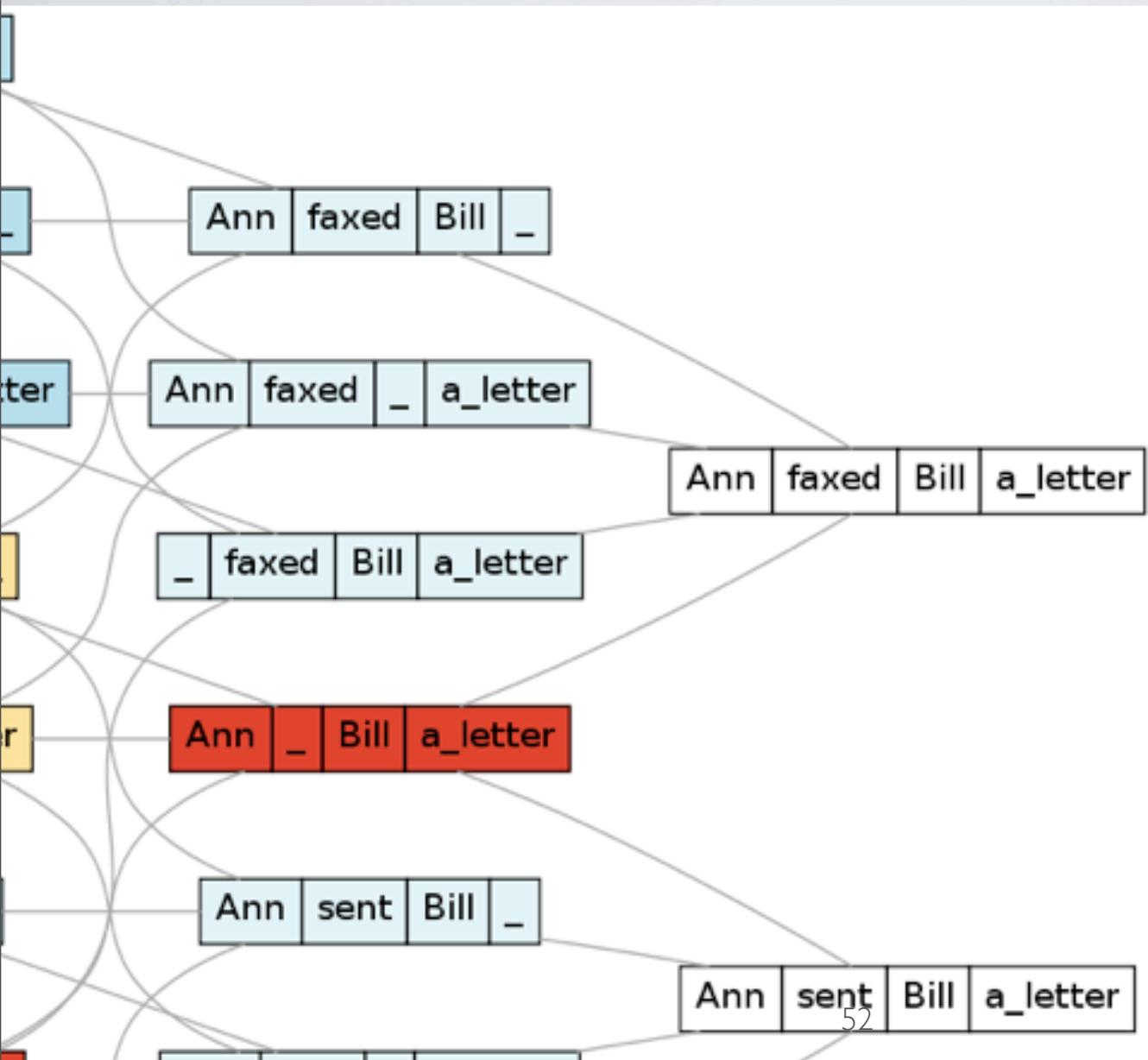
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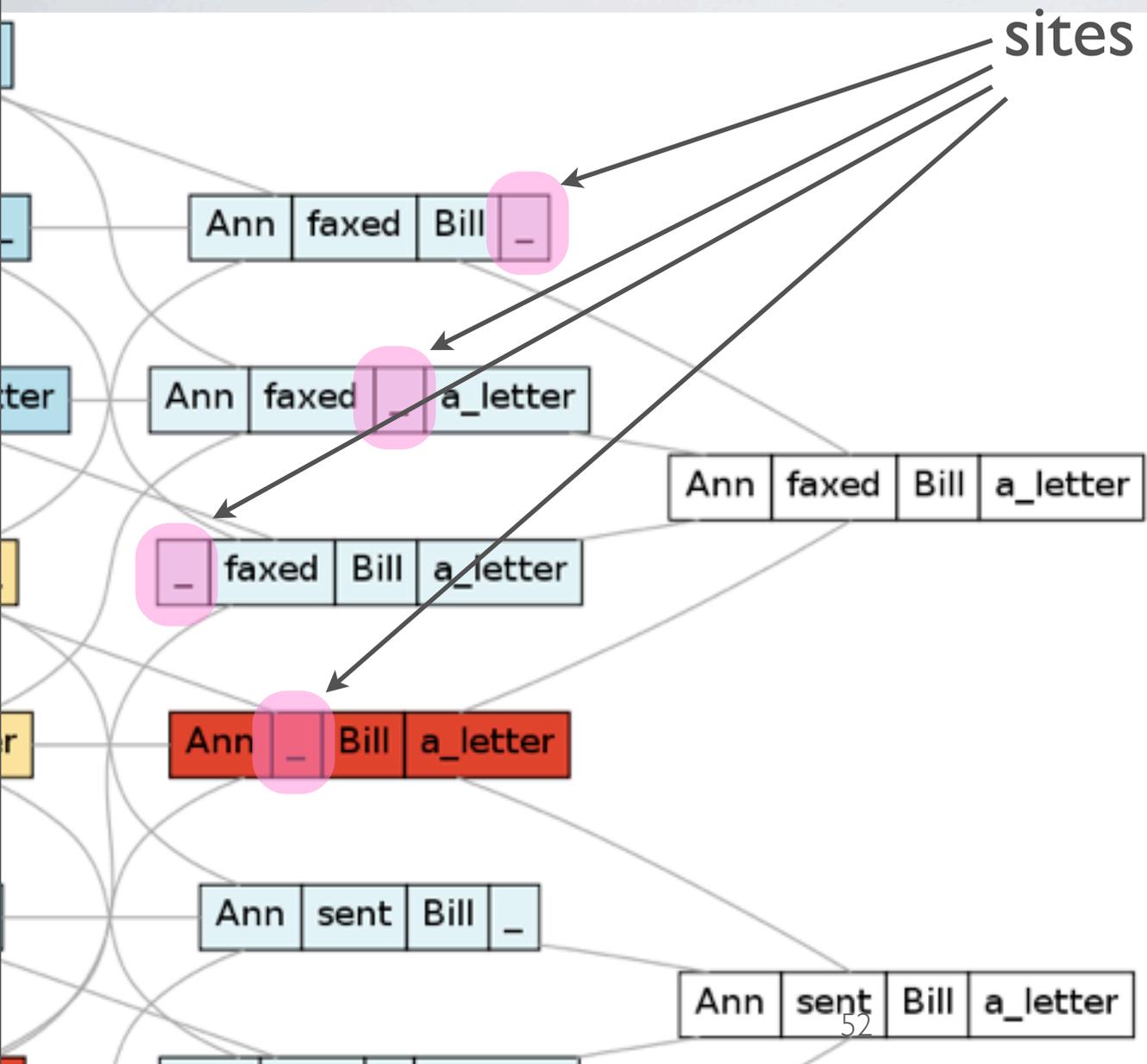


How SPEC Works



- Introduced variables are regarded as **simulated errors** that need correction.
- Each simulated error is corrected by equating it with **the most likely constant** based on the distributions, identified due to **pattern completion**.
- Different superlexical patterns have different instantiation distributions! This is why some patterns have strong bias for particular variable, and others do not.

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sites of simulated errors

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Noncompositionality

- Under SPEC under PL, **superlexical semantics**, i.e., (expected) semantics of superlexical patterns, **is always preferred over lexical semantics**, i.e., semantics of lexical patterns.
 - Reason: Semantics of lexical patterns is accessed only when superlexical semantics at lower ranks turned out to be informative enough.
 - Roughly, SPEC equates the semantics of an expression E as an **expected semantics** over a set of instances similar enough to E .
- Claim: this gives the most straightforward account of why **collocations and constructions with noncompositional semantics are more important** in semantic interpretation.

Summary of Part II

- **No grammar is necessary for construction of a pattern lattice.**
 - All we need is a mechanism for segmentation and variable-introduction.
 - Note, however, that segmentation can be realized stochastically (using Monte Carlo method) or through unsupervised learning (using Hierarchical Bayes (Mochihashi et al. 2009)).
- SPEC under PL provides a straightforward account for effects of “constructions” without stipulating constructions *per se*.
 - **Basic tenets of Construction Grammar** (Fillmore 1988; Goldberg 1995) **are theoretical consequences of SPEC under PL:** they need not be stipulated as a doctrine.

DISCUSSION

What Can We Expect?

- A radically memory-based model of language is expected to
 - explain the **importance** of **collocations** (Sinclair 1991) or **multiword units/expressions** (Sag et al. 2002), and
 - better explain the effects of **constructions** (Fillmore 1988; Goldberg 1995, 2006) **with no stipulation** for constructions *per se*.
- and it is also expected to
 - explain the **formulaicity** of language (Wray 2002), and
 - explain the mysterious **survival of lower-frequency items** (my personal point of view)

What is Grammar after all?

- PLM implements a **radically memory-based model** (RMBM) in which **virtually no instances are generated**.
 - A “new” expression E is recognized as superposition of patterns, p_1, p_2, \dots, p_n that usually have only partial matches on E .
- In a RMBM, grammar is best understood as a **management system** rather than a **generative system**.
 - In a vast memory system, **all instances need to be indexed for effective retrieval**: PL does this.
 - Trade-off between rapid and flexible enough responses and redundancies.

Good News and Bad News

- Good news
 - Radically memory-based models explain better (at least in terms of descriptive adequacy), and will provide implementations that perform better (at least in terms of precision).
 - Lay foundations for **usage-based model** (Bybee 2001, Langacker 1988, Tomasello 2003) and **example-based machine translation** (佐藤 1997; Sato & Nagao 1990).
- Bad news
 - Language is not guaranteed to be as **systematic** as linguists want it to be.
 - Memory-based models are **computationally expensive**, and **harder to implement** (at least for realistic performance).

Conclusions

- This talk
 - presented an alternative to traditional, **substitutional** model of linguistic syntax and semantics.
 - proposed superposition-based model called **pattern lattice model** (PLM) which is **both compositional and computational** and argues for a **radically memory-based view** of language in which grammar of language is conceived of as **memory-management system** rather than a generative system.
 - showed that PLM under SPEC provides a natural account for “constructional meanings” without postulating constructions *per se*.

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 - for implementation of Pattern Lattice Builder available at <http://www.kotonoba.net/rubyfca/pattern/>
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Thank You for Your Attention